



FELICIA NG

2D ARTIST

I am a recent graduate from Nanyang Polytechnic with a diploma in Digital Game Art & Design. I am optimistic, and I enjoy trying new things. I am also a 2D art generalist looking for a place where I can grow my talents.

Contacts:

- +65 9154 6683
- Felicia.nmy99@gmail.com
- www.felicianmy99.wixsite.com/portfolio

Education:

Nanyang Polytechnic

2016 -2019

Diploma in Digital Game Art & Design

East Spring Secondary School

2012 -2015

Completed GCE 'O' Level Examinations

Software Familiarity

- Ps Photoshop
- Ae After Effects
- M Maya
- U Unreal Engine

Experience

IGG SINGAPORE Pte. Ltd.

Date: 4/3/19 - 24/5/19

Role: Game Designer (intern)

Description: : Learnt more about how to design games and make them appeal to players. Also learnt how to design characters and build a world around them.

gumi Asia Pte. Ltd.

Date: 5/3/18 - 25/5/18

Job: QA tester (intern)

Description: In-charge of testing of game client and contents on multiple platforms and ensuring that they work as intended by checking against a spreadsheet.

BombARdment

Date: 28/5/18 – 17/9/18

Role: Game Artist

Description: A school project done at Nanyang Polytechnic. I was in-charge of creating 2D and 3D art assets such as 3D character models and UI.

Get A Life!

Date: 12/2/18 – 4/3/18

Role: 3D prop modeller and animator

Description: A school project done at Nanyang Polytechnic. I was in-charge of modelling and animating 3D props.

Atlantis Tales

Date: 14/8/17 – 31/8/17

Role: 3D Environment artist

Description: A school project done at Nanyang Polytechnic. I was in-charge of creating a 3D environment based on the given theme.